# A philosophy of modelling and computing homotopy types

Ronnie Brown

June 17, 2015 CT2015, Aveiro In homotopy theory, identifications in low dimensions have influence on high dimensional homotopical invariants.

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In homotopy theory, identifications in low dimensions have influence on high dimensional homotopical invariants. The aim is to model this by using universal properties of algebraic objects with strict interacting operations in a range of dimensions  $0, \ldots, n$ . Roots in work 1941-1950 of Henry Whitehead. Origin: 1965 with groupoids, and then with Chris Spencer (1971-76), Philip Higgins (1974-2005), crossed modules, crossed complexes, cubical higher groupoids, Jean-Louis Loday (1981-1987) cat<sup>n</sup>-groups, crossed squares, and many others, e.g. Graham Ellis, Richard Steiner, Andy Tonks. Just as homotopy groups are defined only for spaces with one base point,

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The aim is precise algebraic colimit calculations of some homotopy types.

















disk



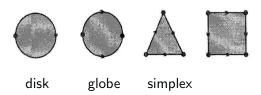


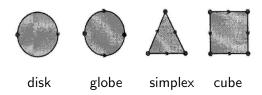




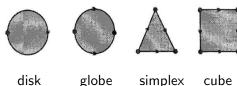
disk

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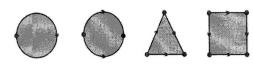


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The algebraic equivalence between these, of Dold-Kan type, is then a key for results. The more complicated the proof the more useful it can be, once done.

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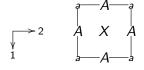
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Note that in second relative homotopy group, all compositions are on a line, as in

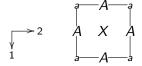


in order to obtain a group.

However there is another construction which is more symmetric, shown as a picture in dimension 2 as

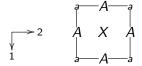


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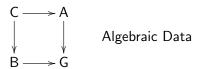
So crossed modules form a narrow model, and double groupoids with connections form a broad model.





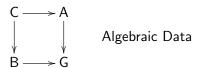


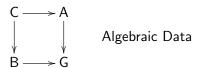
## Two pushouts:





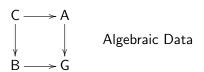
By Properties 2), 4) and 5)





#### Two pushouts:

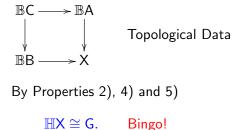
### Paradigmatic Example:

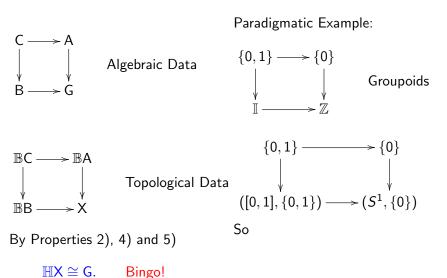


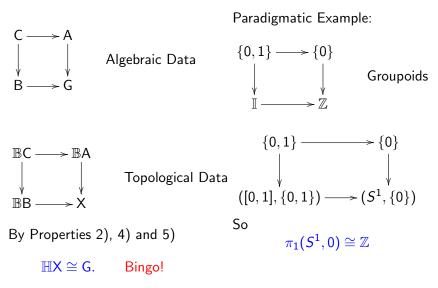
$$\begin{array}{cccc} \mathbb{B}\mathsf{C} & \longrightarrow \mathbb{B}\mathsf{A} \\ \downarrow & & \downarrow & \mathsf{Topological\ Data} \\ \mathbb{B}\mathsf{B} & \longrightarrow \mathsf{X} \\ \\ \mathsf{By\ Properties\ 2),\ 4)\ \mathsf{and\ 5)} \\ & \mathbb{H}\mathsf{X} \cong \mathsf{G}. & \mathsf{Bingo!} \end{array}$$

#### Two pushouts:

 $\begin{array}{c} \mathsf{C} \longrightarrow \mathsf{A} \\ \downarrow \qquad \downarrow \\ \mathsf{B} \longrightarrow \mathsf{G} \end{array} \qquad \begin{array}{c} \mathsf{Paradigmatic} \ \mathsf{Example:} \\ \{0,1\} \longrightarrow \{0\} \\ \downarrow \qquad \downarrow \\ \mathsf{Groupoids} \end{array}$ 







• TopData = Pairs (X, C) of a space X with a set  $C \cap X$  of base points.

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$$\pi_1(W,C) \rightarrow \pi_1(V,C)$$
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 $\pi_1(U,C) \rightarrow \pi_1(X,C)$ 

is a pushout of groupoids.



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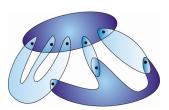
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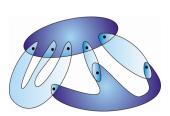
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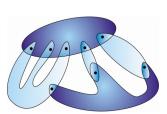


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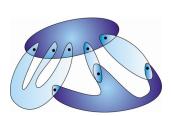
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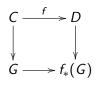
One (French) take-up of  $\pi_1(X, C)$  in other topology texts..

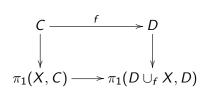
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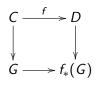


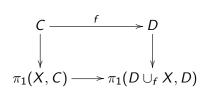
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Alexander Grothendieck(1983, letter to RB) . .... both the choice of a base point, and the 0-connectedness assumption, however innocuous they may seem at first sight, seem to me of a very essential nature. To make an analogy, it would be just impossible to work at ease with algebraic varieties, say, if sticking from the outset (as had been customary for a long time) to varieties which are supposed to be connected. Fixing one point, in this respect (which wouldn't have occurred in the context of algebraic geometry) looks still worse, as far as limiting elbow-freedom goes!

$$(1 \to G) \xrightarrow{f} (1 \to H)$$

$$\downarrow \qquad \qquad \downarrow$$

$$(1: G \to G) \longrightarrow (\mu: f_*(G) \to H)$$

Pushout Induced crossed module

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$$(\pi_2(BH \cup_{Bf} C(BG), BH) \to H) \cong (f_*(G) \to H)$$



Related methods give a description of

$$\pi_2(X \cup_g CA, X, x) \rightarrow \pi_1(X, x)$$

as induced from the crossed module

$$1: \pi_1(A, a) \to \pi_1(A, a)$$
 by  $\pi_1(g): \pi_1(A.a) \to \pi_1(X, x)$ ;

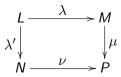
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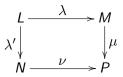
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1941-49 theorem of J.H.C. Whitehead on free crossed modules is the case A is a wedge of circles.

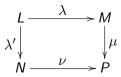


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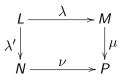
Generalise a kernel of a morphism of crossed modules.



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So there are actions of P on M, N, L and of M, N on each other, and on L, via P. There is also a map  $h: M \times N \to L$  which is a biderivation, i.e. rules analogous to those for a commutator.

Standard topological example: triad of based spaces (X : Y, Z) with  $W = Y \cap Z$ :

$$\pi_3(X; Y, Z) \longrightarrow \pi_2(Z, W)$$

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 $h: \pi_2(Y, W) \times \pi_2(Z, W) \to \pi_3(X; Y, Z)$  is here the Generalized Whitehead Product.

$$\begin{pmatrix} 1 & 1 \\ 1 & P \end{pmatrix} & \rightarrow & \begin{pmatrix} 1 & N \\ 1 & P \end{pmatrix}$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$\begin{pmatrix} 1 & 1 \\ M & P \end{pmatrix} & \rightarrow & \begin{pmatrix} L & N \\ M & P \end{pmatrix}$$

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Then we write  $L = M \otimes N$ .In particular if M, N are normal subgroups of P, we get the commutator map

$$\begin{pmatrix} 1 & 1 \\ 1 & P \end{pmatrix} & \rightarrow & \begin{pmatrix} 1 & N \\ 1 & P \end{pmatrix}$$

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The 3-type of the mapping cone of  $B(M \to P) \to B(R \to Q)$  is given by the pushout crossed square in

$$\begin{pmatrix} 1 & 1 \\ M & P \end{pmatrix} \xrightarrow{(f,g)} \begin{pmatrix} 1 & 1 \\ R & Q \end{pmatrix}$$

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$$\begin{pmatrix} M & P \\ M & P \end{pmatrix} \rightarrow \begin{pmatrix} L & g_*(P) \\ R & Q \end{pmatrix}$$
 is contractible.

The 3-type of the mapping cone of  $B(M \to P) \to B(R \to Q)$  is given by the pushout crossed square in

Then L is of the form

$$[(R \otimes g_*(P)) \circ g_*(M)]/\sim$$

where the relations  $\sim$  can be written down in detail.

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